WORK IN PROGRESS

E&SC Program Resources August 1, 2006

This is a work-in-progress discussion draft outlining resources anticipated for the program outline prepared based upon state/federal requirements and the feedback received at the July 11, 2006 E&SC Working Group meeting.

2000 2000	working Group meeting.
DRAFT PI	ROGRAM ELEMENTS
	<u>Large sites</u> : land development sites > 1 ac
	 Inspection/enforcement similar to existing program
	 Current resources inadequate even for State/Fed regs on large sites
	<u>Small Sites</u> : individual building sites < 1 ac that are part of a "common plan of development or sale"
	E&SC Working Group recommended developer responsibility
	• Even with developer responsibility, 1,370 additional individual building sites added to pool of sites for City enforcement/response workload
ENFORCE	EMENT OVERSIGHT
	B&S inspectors notify Watershed Management/NRD of problems on small sites when encountered.
	Watershed Management/NRD staff responsible for E&SC inspection and re-
	inspection of small sites based on notification
	\$75 re-inspection fee charged if sites are out of compliance
SWPPP/R	EINSPECTION FEES
	Current E&SC program is only permit process which does not have a fee
	Proposed fee for SWPPP submitted by developer to NRD: \$500 + \$75/ac
	\$75 reinspection fee
	Comparisons:
	■ E&SC permit fees for other communities:
	 Jackson Co MO, Wichita KS, Overland Park KS, Columbia MO, Lenexa KS, Des Moines IA, Omaha NE
	 Fees for 25 ac development ranged from \$370 - \$4, 125 Average fee: \$2,400
	■ Planning Department Preliminary Plat Application Fee: \$600 + \$50 per lot (\$2,500 maximum)
CITY/NRI	O STAFF RESOURCES NEEDED
	Consultant recommendation based on review of Lincoln's program relative to
	other communities' programs and State/Fed requirements
	Current City/NRD staffing for E&SC is 1.5 FTEs
	Consultant recommendation is for 1.5 additional FTEs: 1 additional inspector + ½ administrative assistant
	SWPPP fees outlined above anticipated to cover cost of additional 1.5 FTEs